



THE ULTIMATE FRUIT MACHINE SIMULATOR



MASTERTRON¹C



MASTERTRON*z*0



The feature mentioned is the Fruitbank Accumulator at the top of the screen. On some of the reel symbols is a number. This relates to the number of letters that are lit, for example; a cherry with a '3' on it, a pear and a plum with a '1' on it, will light the first four letters. A fruit with a '?' on it will cause the light to move up and down the letters randomly. Pressing 'Gamble' will stop it. The aim is to stop the light on the last letter, filling the Fruitbank.

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When full you can select either Spin-A-Wheel, Nudges, Cash Plus or Stop-A-Reel.

When feature hold is lit the letters stay lit. At all other times they are cleared.

SPIN-A-WHEEL

This will spin all three reels to form a winning combination. This is repeatable.

COLLECT

Collects any cash or nudge wins.

STOP-A-REEL

The first reel will spin. Stopping it on the required symbol will cause the other reels to spin and stop on the first winning combination encountered.

After 5 spins, it will automatically stop and spin a winning combination.

CASH PLUS

Whenever a '£' symbol appears on the win line, 10p will be added to the Cash Plus bank at the left of the screen. This is collected on selecting the Cash Plus option. On this option, 'STAKE' will flash. This determined the amount you can gamble. This option is repeatable.

NUDGES

When you select this option, the Nudge bank will flash, pressing fire will give you the lighted number of nudges. To nudge a reel either up or down, move to the top or bottom of that reel and press 'FIRE'.

NOTE: The first winning combination counts.

LOADING INSTRUCTIONS. CONTROLS

Press SHIFT/RUN STOP. Use Joystick Port 2.

SUPER NUDGE 2000.—CBM 64/128

SUPER NUDGE 2000: magnifique simulateur d'une machine à sous moderne comportant de nombreuses fonctions assurées par celle-ci. On vous accorde 16 tentatives. Bonne chance . . . attention à ne pas faire sauter la banque!

INSTRUCTIONS DE CHARGEMENT

Appuyez sur SHIFT/RUN STOP.

COMMANDES

Manette, porte No. 2.

SUPER NUDGE — CBM 64/128

SUPER NUDGE 2000 è una superba simulazione di una moderna macchinetta mangiasoldi, che incorpora molte delle sue caratteristiche. Disponi di 16. tentativi. Buona fortuna, e non sbancare troppo!

ISTRUZIONI DI CARICAMENTO

Premi SHIFT e RUN/STOP.

CONTROLLI

Usa il joystick nella Porta 2.

MASTERTRONIC



SUPER NUDGE 2000 — CBM 64/128

SUPER NUDGE 2000 ist ein ausgezeichneteter Simulator eines modernen Spielautomaten und bietet viele Spielautomatenfunktionen. Sie haben 16 Versuche. Viel Glück — und sprengen Sie nicht die Bank!

LADEANWEISUNGEN

SHIFT/RUN STOP drücken.

STEUERUNG

Joystick Port 2.